



## The Daisy Girl Scout *PROMISE PATH GAME*

Daisy Girl Scouts need to learn the Girl Scout Promise for their Investiture Ceremony (page 42, *The Guide for Daisy Girl Scout Leaders*). This activity is a fun and interactive way to teach the Girl Scout Promise.

Daisy Girl Scouts will learn best by using repetition. It is suggested the troop play the game on more than one occasion.

We have provided you with one black and white set of the Promise Patch pieces, which are attached to this packet directly following this instruction sheet. Either the leaders or the girls in the troop may color or decorate them. You can attach them to brightly colored pieces of poster board and laminate or cover with clear contact paper for durability.

Each kit contains:

- ☐ Seven (7) Promise Path game pieces on 8 ½ by 11 paper numbered 1 through 7 (all are in a coloring book format except number 3)
- ☐ Smaller samples of the five (5) game pieces (number 2 through 6, refer to previous bullet) representing the actual parts of the Promise, to use as pogs
- ☐ Circle template to use for color pogs

Before you begin playing the game, go over the entire Girl Scout Promise (Page 20, *The Guide for Daisy Girl Scout Leaders*). Discuss the meaning of the Girl Scout Promise and how it relates to them by completing pages 10-11 in the *Daisy Girl Scout Activity Book*.

- ☐ Holding the pieces of the game in order like flashcards, show the girls each picture with the parts of the Girl Scout Promise on them. Explain that they will learn a piece or pieces of the Girl Scout Promise each week. This will depend on how quickly the girls can learn the parts of the Girl Scout Promise. Each week, have the girls repeat each piece of the Girl Scout Promise that they have learned and add the next piece of the game. Once the girls have learned the whole Girl Scout Promise, you can start one of the games.

Here are some suggested game formats. We hope you and the girls have fun playing the game. Girls or troop leaders may come up with other ideas on how to play the game. If so, please share them with us!

### Game 1

Supplies needed: The Promise Path pieces (refer to Attachments following this sheet), a stopwatch or second handed watch to time.

- ☐ Mix up the flashcard pieces of the game.
- ☐ Hand out the pieces to the girls and have them put them in the correct order of the Girl Scout Promise, saying each piece as they set them down in the correct order. When the girls finish, have them repeat the Girl Scout Promise. You can time the girls and see if they can improve on their time each time.

### Game 2

Supplies needed: The Promise Path pieces, 2 sets of pogs (refer to Attachments following this sheet) on different color construction paper

- ☐ Hang up or put on the floor, the first piece that says, “Our Promise Path”.
- ☐ Hang up or put on the floor, the rest of the game cards in their correct order finishing with the last piece that says, “Our Girl Scout Promise”.
- ☐ Line the girls up in a line and count off by two. Have the number ones and number twos lineup to form two teams. Pass out equal number of pogs to each team. If you have more girls than pogs, make up some extra pieces that say, “Our Promise Path” or “Our Girl Scout Promise”.
- ☐ When the Leader says, “Go”, a girl from each team runs up and places her pog on the matching picture, runs back and goes to the end of the line. When all pogs are gone, the girls quickly sit down to show that they are finished.
- ☐ Play the game again!

### Game 3

Supplies needed: The Promise Path pieces (refer to Attachments following this sheet) and strong tape.

- ☐ Line the girls up and count off by two. Have the number ones and number twos lineup to form two teams. Tape Promise Path pieces to the girls’ backs on team one. Use additional pieces if needed. Do not tell the girls what pieces they have.
- ☐ Line girls up in two equal rows, the girls with Promise pieces on their backs and ones without. Each girl faces her partner.
- ☐ When the Leader says, “Go”, girls without a Promise piece must get their partner to guess what Promise piece is on her back without using the words of the Promise. For example, for “On My Honor”, a girl may make the Girl Scout sign to her partner and her partner must respond, “On My Honor”. Once the girl gives the correct response, her partner removes the Promise piece from her back and the team sits on the floor.
- ☐ Optional: have girls line up in the correct order of the Girl Scout Promise after they have correctly guessed their piece.
- ☐ Play again, if time permits so each girl has a chance to guess.

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